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Fruit Arranger Full Crack [torrent Full]



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### About This Game

Fruit Arranger is a fun puzzle game where you have to place fruits on a 9x9 table. When you match 3 in a same row or column the last fruit placed will transform into another fruit. Your goal is to place as many fruits as possible without getting stuck.

**OVER 100 ACHIEVEMENTS to gain**

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Title: Fruit Arranger  
Genre: Casual, Indie  
Developer:  
Mihai Morosanu  
Publisher:  
Mihai Morosanu  
Release Date: 23 Jan, 2017

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**Minimum:**

**OS:** xp,7,8,8.1 10

**Processor:** 2 Ghz

**Memory:** 1000 MB RAM

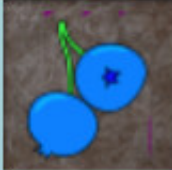
**Graphics:** fx 5200 or better

**Storage:** 100 MB available space

**Sound Card:** any

English

SCORE: 64



SOUND: OFF



SCORE: 76



SOUND: OFF



SCORE: 58



SOUND: OFF



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rhum arrangé fruit rouge. arranger fruit dragon. rhum arrangé fruit. rhum arranger fruit sec. fruit arranger steam. arranger fruit du dragon. fruit arranger badge. comment arranger fruit du dragon. rhum arrangé fruit de la passion. fruit arranger

Probably the worst "achievement-begging" game so far.... I personally purchased this game. I reviewed it for my 99 Cent Gaming series.

I love match 3 games. Premium, freemium, low budget...show me a match 3 game and I'll show you someone willing to give it a go. As with my excitement of getting a chance to play my first SHMUP due to my love for it, I found myself not only disappointed with Fruit Arranger but outright upset over my experience.

Fruit Arranger has the player put down pieces of fruit on the board one at a time where the goal is to match 3 vertically or horizontally, resulting in a new fruit emerging from where the last of the 3 was placed. While this is just a reskin of other games of this type, that mechanics aren't in itself bad. It's when the other issues are put on top of such uninspired game play that make the overall package something to avoid (with an exception I'll get to at the end).

Now while the graphics aren't the greatest, it's still nothing that causes the game to be completely terrible. The issues are the music being just a loop, the game being in a permanent smart phone portrait mode layout, and of course...the complete lack of content outside of the main match-3 puzzle mode.

This game has way less content (and by extension less replayability) than an almost similar game called 2048, and that game is free! There's really no incentive outside of trying to raise your score in game, and there's no incentive to do so because leader boards are absent. There are no additional modes that could task players with trying to get high scores in different ways. The only incentive to play an extended period of time comes with Fruit Arranger's main selling point "OVER 100 ACHIEVEMENTS to gain" (how it's worded and typed in the store). So for you achievement hunters out there, this could actually be the only legit reason to spend time here.

Finally what put the final nail in my impressions coffin was getting a literal headache from playing this in full screen. Every so often the game would flash on my monitor causing me to not play very long. I managed to make it through two sessions before I had to call it quits and will not return to the game at all if it remains that way. Thankfully I believe this is something that can be easily fixed once the developer is made aware of the issue. (PLEASE FIX IT)

I have more (but not much more) to say in my video below. That said, is Fruit Arranger worth the .99 I paid for it: ABSOLUTELY NOT. The "made for portrait mode smart phone" layout, the repetitive music, the lack of content, and ultimately the headache inducing flashes are all reasons to avoid this right now. For achievement hunters, if you can brave all of that there are 101 achievements for you to nab. Everyone else...sink some time into a F2P match-3 until more updates come to the game. If the developer updates this with some fixes, I'd love to revisit because in the end I am a sucker for match 3 and want to see it succeed.

<https://www.youtube.com/watch?v=CduO8HdzGEE>. These kind of crappy games are what Steam will be like soon if Valve lets "developers" do whatever achievements they want. 0/10 the achievements aren't even worth it. How the <https://www.youtube.com/watch?v=CduO8HdzGEE> is a game like this so glitchy???? 0/10 the achievements are not that easy cause watermelons always glitch and make you lose. Basically a flash game about connecting three fruits and space management. Each three connected places the next fruit in the progression chain on the 5x5 grid for you to work with and around. And, well, that's it. I appreciate the minimalism and simplicity, but you can find this on-line elsewhere for free instead of the full asking price.. This game has been quite fun and even a tiny bit addicting. I will confess though, that I only bought it for the aspect of easy achievements. As much as this game is somewhat fun, it's a crap game. Horrible graphics, smallest screen resolution I've ever seen a Steam Game with, and for god sakes, the license and email look exactly how they'd look if they were written in a WORD DOCUMENT! Good day.. <https://mihaimorosanu.wordpress.com/> (Romanian Developer)

[I'm about to crucify my reputation as a credible curator. What can I say in my defence other than I'm an extremely easy person to please.](#)

[Granted the store page claims that this is a 9x9 3 match grid game, when in reality it is a 5x5 3 match grid game. Evidently numeracy and counting is not the developer's strong forte. Off to a great start.](#)

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The ultimate goal is to achieve 1,000 points by matching 5 different fruit, without ever getting yourself stuck.

3 or more strawberries will create a single orange in the last square you positioned the fruit.

3 or more oranges will create a single blueberry in the last square you positioned the fruit.

3 or more blueberries will create a single passionfruit in the last square you positioned the fruit.

3 or more passionfruit will create a single watermelon in the last square you positioned the fruit.

3 or more watermelon will dissolve into a single watermelon in the last square you positioned the fruit.

Watermelon is God.

In real life such cross pollination would never bring around the aforementioned results. Evidently botany is not the developer's strong forte.

The ultimate goal of obtaining 1,000 points is very difficult on a legitimate basis, this is because the game is purposefully designed to be a mongrel by giving you everything that you don't want. To add to the frustration, this 3 match game has a ticking soundtrack like your trying to defuse a bomb or something. Get yourself in the high 900's and make a wrong match and watch your temper explode.

For those that can't afford \$1.00 (50 cents when on sale) can actually play the game free by clicking the link above, and then clicking on the html5 category, and finally by clicking on the game called 'match arranger'. Yes the whole game is nothing more than a mobile port working template with a name change, evidently 'good game' design is not his strong forte either.

So since you can get this game completely free, in reality you're just paying for 101 achievements. The other thing this paid version offers you which the free version doesn't, is a game breaking bug which you can exploit. You see, if you have a arrow cursor you can simply click on the boundary of a square and change the fruit you've dropped to the one of your choosing. This means that those who enjoy to 100% games and move on, might want to take advantage of this, before the developer makes any bug patches, which I assume is not part of his strong forte either.

In final, a very primitive 3 match game which offers a legitimate challenge of needing to plan ahead, for those who want to take this game's concept seriously. However, this mechanic is extremely cheapened thanks to poor programming, where there is an extremely easy bug to exploit and makes 100% completion a very easy and laughable pursuit.

While giving a game like this, with all its blaring faults a thumbs up, may seem to discredit my ability to review games, just think about what it says about all those games I've already given a thumbs down too...

"Yes they were even worse than the Fruit Arranger"... hard to believe.

Below I show you how to exploit the game mechanic...

<https://youtu.be/Tjm6FBMU4tA>

If you enjoyed reading this review please subscribe to one of my curator pages. Thanks...

<http://store.steampowered.com/curator/6843548/>. G A R B A G E

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Update: After some month, I retried it when I was in a very relaxed mode, I don't know if the Devs had changed something in the game, or if it was Me, but i thought 3 step ahead for each move, it took Me more than 2 hours, and got 1575 point, I even could have had more point if it was not so late at night, it seems that day that I couldn't loose, so it's doable, that's why I changed it to Thumps Up.. not my type of game. for the badge. i can arrange fruit to my hearts content. This game bring depression and despair in my life.. Lost some hours with this game. Worst game I've ever seen on the Steam Store. It's basically a 3-match game, where, instead of moving things, you place them. Usually, I'm not complaining about graphics, but here, graphics are horrible. The main menu is awful (there's only 2 buttons, "Play" or "Quit", and their font is hideous), and all other sprites must have been created with Paint in 5 minutes or less. The creator didn't even waste his time and created only 5 fruit sprites. When you're matching 3 melons, the last fruit you can get, it creates... another melon. Wonderful! There are ton and ton of games like this which are way better and FREE. Paying 74 cents for this is highway robbery. Don't buy this, people, please!. I gifted this game to 4 of my friends and it changed our lives. 10V10. I like it haha :D



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